

Call of Magic

The Elder Scrolls III: Morrowind
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Arranged by Harry Murrell

Tune down 1 step

① = D ④ = C
② = A ⑤ = G
③ = F ⑥ = D

Moderate $\text{♩} = 70$

The sheet music consists of five staves. The top staff is standard musical notation in 3/4 time with a treble clef. The bottom four staves are TAB notation for a six-string guitar, showing fingerings and string numbers. Measure 1 starts with a rest followed by eighth-note chords. Measures 2-3 show a melodic line with hammer-ons and pull-offs. Measures 4-5 continue the line with more complex patterns. Measures 6-7 feature a sustained note with a grace note. Measures 8-9 show a rhythmic pattern with eighth and sixteenth notes. Measures 10-11 include harmonic notes (Harm.) indicated by arrows pointing to specific frets. Measures 12-13 show a return to the melodic line. Measures 14-15 show a sustained note with grace notes. Measures 16-17 continue the melodic line. Measures 18-19 show a rhythmic pattern. Measures 20-21 show a sustained note with grace notes. Measures 22-23 conclude the piece.

28

Guitar tablature (6 strings):

```

    0 3 3 | 0 3 3 | 0 3 3 | 1 3 3 | 1 3 3 | 5 8 8 | 0 0 0 | 3 3 3 | 0 0 0 |
    0 0 0 | 0 0 0 | 0 0 0 | 1 1 1 | 0 0 0 | 0 0 0 | 10 10 10 | 0 0 0 |
    3 3 3 | 3 3 3 | 3 3 3 | 1 1 1 | 0 0 0 | 0 0 0 | 0 0 0 | 0 0 0 |
  
```

34

Harm.

Guitar tablature (6 strings):

```

    1 1 1 3 5 5 8 10 10 10 10 10 10 12 13 12 10 10 19 0
    3 3 3 2 2 2 0 0 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
    2 2 2 0 0 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
    0 1 1 1 3 0 6 6 6 6 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
  
```

39

Harm.

Guitar tablature (6 strings):

```

    8 6 6 3 1 5 3 1 0 0 3 0 3 3 3 1 0 (3) (3) (3)
    6 6 19 0 1 1 3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
  
```

46

Guitar tablature (6 strings):

```

    (3) (3) (3) (0) (0) (0) X X X X X X
  
```