

# Ancient Stones

The Elder Scrolls V: Skyrim

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Moderate  $\text{♩} = 90$

Sheet music for the first section of "Ancient Stones". The top staff shows a treble clef, a 3/4 time signature, and a key signature of one sharp. The bottom staff shows a bass clef, a 3/4 time signature, and a key signature of one sharp. The music consists of six measures. Measure 1: A.H. - - - - - | Measure 2: A.H. - - - - - | Measure 3: A.H. - - - - - | Measure 4: Harm. - - - - | Measure 5: Harm. - - - - | Measure 6: Harm. - - - - | Fretboard diagrams below show the progression from A to D major.

$\text{♩} = 103$

Sheet music for the second section of "Ancient Stones". The top staff shows a treble clef, a 3/4 time signature, and a key signature of one sharp. The bottom staff shows a bass clef, a 3/4 time signature, and a key signature of one sharp. The music consists of four measures. Measure 1: Harm. | Measure 2: Harm. | Measure 3: Harm. | Measure 4: Harm. | Fretboard diagrams below show the progression from D to G major.

Sheet music for the third section of "Ancient Stones". The top staff shows a treble clef, a 3/4 time signature, and a key signature of one sharp. The bottom staff shows a bass clef, a 3/4 time signature, and a key signature of one sharp. The music consists of five measures. Measure 1: Harm. | Measure 2: Harm. | Measure 3: Harm. | Measure 4: Harm. | Measure 5: Harm. | Fretboard diagrams below show the progression from G to C major.

Sheet music for the fourth section of "Ancient Stones". The top staff shows a treble clef, a 3/4 time signature, and a key signature of one sharp. The bottom staff shows a bass clef, a 3/4 time signature, and a key signature of one sharp. The music consists of five measures. Measure 1: Harm. | Measure 2: Harm. | Measure 3: Harm. | Measure 4: Harm. | Measure 5: Harm. | Fretboard diagrams below show the progression from C to F major.

23

8 7 7 8 7 | 10 0 9 10 0 | 2 2 3 2 2 | 2 3 2 2 | 2 3 2 2 | 2 3 2 3

27

5 5 7 8-7-5 | 5 5 5 0 | 2 2 3 2 2 | 2 3 2 0 2 0 | 0 2 2 2 2

32

0 1 2 3 0 | 0 2 3 0 8 7 8 10 8 | 10 10 10 12 | 8 5 5 5 8-7 7 8 7

Harm.

36

5 5 5 5 5 5 5 8 | 2 0 2 3 0 8 7 8 10 8 | 10 10 10 12 | 5 5 5 5 7 0 8 10 0 8

Harm.

41

(8) 0 8 7 | 10 9 10 9 10 | 7 8 10 7 8 10 7 | 8 9 7 8 9 8 10 | 10 9 10 7 8 10

47

0 0 10 7 | 10 9 8 10 0 | 0 0 3 1 0 | 5 5 5 5  
9 9 10 9 | 10 9 8 9 7 | 0 5 5 | 2 0

52

7 8 5 | 8 7 8 9 | 10 9 10 7 10 9 | 0 9 10 9 10 | 7 5 3 3 5 3 5  
0 0 12 | 8 9 8 9 | 10 9 10 9 | 0 9 10 9 | 7 0 3 3 5 3 5  
0 0 0 | 0 0 0 | 0 0 0 | 0 0 0 | 0 0 0

Harm.

57

3 0 0 10 8 7 | 10 9 9 10 0 | 0 11 10 11 19 | 10 11 10 11 19 | 10 11 12  
0 0 0 0 0 | 0 0 0 0 0 | 0 0 0 0 0 | 0 0 0 0 0 | 0 0 0 0 0

Harm. Harm. Harm. Harm.

63

10 (10)(10) | 8 9 | 12 (12)(12) | 10 (10)(10) | 8 (10)(10) | 8 9 | 12 (12)(12)  
8 19 | 0 | 11 19 | 11 12 | 0 19 | 19 | 0 19

Harm. Harm. Harm. Harm. Harm.

70

10 12 | 13 10 12 | 12 10 8 | 10 (8) (10) (8) | 12 13 | 12 19 24 | 12 12  
10 11 | 10 | 10 19 | 10 | 10 | 12 | 13 | 12 | 12  
10 11 | 10 | 10 19 | 10 | 10 | 12 | 13 | 12 | 12

A.H. Harm. - - - - - let ring

### **Downward Strumming Pattern**

77

P.M. - - - - - | P.M. - - - - - | P.M. - - - - - | P.M. - - - - - |

10 10 10 10 | 10 8 6 | 8 6 3 3 3 3 | 6 5 5 5 5 | 6 5 5 5 5 | 6 5 5 5 5 | 6 5 5 5 5 |

8 8 8 8 | 7 7 7 7 | 0 0 0 0 | 2 0 0 0 | 3 3 3 3 | 3 3 3 3 | 3 3 3 3 | 3 3 3 3 |

7 7 7 7 | 7 7 7 7 | 0 0 0 0 | 2 0 0 0 | 5 6 5 6 | 5 5 5 5 | 5 5 5 5 | 5 5 5 5 |

8 | 8 | 0 | 2 | 3 | 3 | 3 | 3 |

8 | 8 | 0 | 2 | 3 | 3 | 3 | 3 |

98

(0) (0) 0 1 3  
2 0 2 | 0 1 1 0 0  
2 2 2 | 2 2 0 0 0  
0 0 X 0 0 2 | 0 0 2 0 0  
          0 0 2 2 2 | 0 0 2 0 0

102

Harm. Harm. Harm.

(0)	(0)	(0)	(0)	(0)	(0)
2 2 0	2 2 0	2 2 0	10 11 0	10 11 0	10 11 0
2 2 0	2 2 0	2 2 0	10 11 0	10 11 0	10 11 0
0	0	0	10 11 0	10 11 0	10 11 0

113

Harm. - - - - I

3

8	9	8	10	0	10	9	10	10	0	10	9	10	12	0	0	3	3	0	0	3	5	5	5	0
7			0		0					0						2	0	0		0	5	5	0	

